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Ranking Function Application for Optimal Solution of Fractional Programming Problem

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Abstract

The aim of this paper is to suggest a solution procedure to fractional programming problem based on new ranking function (RF) with triangular fuzzy number (TFN) based on alpha cuts sets of fuzzy numbers. In the present procedure the linear fractional programming (LFP) problems is converted into linear programming problems. We concentrate on linear programming problem problems in which the coefficients of objective function are fuzzy numbers, the right- hand side are fuzzy numbers too, then solving these linear programming problems by using a new ranking function. The obtained linear programming problem can be solved using win QSB program (simplex method) which yields an optimal solution of the linear fractional programming problem. Illustrated examples and comparisons with previous approaches are included to evince the feasibility of the proposed approach.

Keywords: Fuzzy set, Fuzzy number, linear fractional programming, Ranking function, Triangular fuzzy number.

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1. Introduction

Ranking method is used in many optimization problems in an economic environment. In an organization various activities such as planning, execution, and other process takes place continuously. This requires careful observation of various parameters which are all in uncertain in nature due the business competitive environment globally. In decision making a ranking of fuzzy number have an important role to express fuzzy numbers in crisp value.

Many authors studied adopted ranking function to solve fractional programming problems and linear programming problems by proposed new efficient methods [5,14,1].

Ranking functions are an interactive approach for solving fuzzy parameters together with many techniques [7, 9, 8, 16, 22]. They have proposed different methods for solving fuzzy linear programming problems are reduced to crisp linear programming problems and the resulted crisp linear programming problems is solved to obtain an optimal solution of the fuzzy linear programming problems [18,17,4,3,13,20].

Also, many researchers presented a ranking procedure fully fuzzy numbers with linear, multi objective programming problems function can be reduced to a crisp value problem to obtain the optimal solution [10, 2, 15]. The authors Stephen and Mohamed in [6] introduced a new procedure to treat fully fuzzy integer linear programming problems with ranking function. In the present work, a new ranking function method is suggested to treat some linear fractional programming problem. A special procedure is used in order to convert problem into a linear programming problems. After that, the presented new ranking function applied to solve the converted fuzzy linear programming problems. To illustrate the proposed method, some numerical examples are solved.

The remainder sections of this paper are marshaled as follows: In section 2, some basic definition and triangular fuzzy numbers are reviewed while section 3 proposes a new ranking function for the solution of LFPP. Section 4 explains the mathematical expression for linear fractional function. In section 5, the proposed new technique for solving the (FLFP) problem is discussed. Numerical examples are included in section 6 to show the efficiency of the suggested method. Finally, some conclude conclusions are listed in section 7.

2. Preliminaries

Some useful concepts concerning the fuzzy triangular numbers are presented throughout this section.

Definition 2.1 [12]

Suppose that \tilde{A} is a fuzzy set defined on the set R then it is said to be a fuzzy number, if $\tilde{A} : \mathbb{R} \rightarrow [0, 1]$ has the following properties:

 $\tilde{A}(\lambda x_1 + (1 - \lambda) x_2) \geq \min$ 1. $\{\tilde{A}\left(x_{1}\right),\tilde{A}\left(x_{2}\right)\},\in\left[0,1\right]\,,\,\text{for all }\,x_{1}\,\,,$ $x_2 \in R$,

2. There exists an $x \in R$ such that $\widetilde{A}(x) = 1$,

The fuzzy set \widetilde{A} is piecewise 3. continuous.

Definition 2.2 [19]

Suppose that $\tilde{A} = (a, b, c)$ is a fuzzy number then it is called a triangular fuzzy number if the following condition is satisfied

$$\tilde{A}(X) = \begin{cases} \frac{(x-a)}{b-a} & a \le x \le b\\ \frac{(c-x)}{c-b} & b \le x \le c\\ 0 & else \end{cases}$$

3. **Ranking function**

A ranking function of a fuzzy number *R*: $F(R) \rightarrow R$ is the set of all fuzzy numbers defined on R: which maps each fuzzy number into a real number

The New Ranking Function

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$$\tilde{A}(X) = \begin{cases} \frac{(x-a)}{b-a} & a \le x \le b\\ \frac{(c-x)}{c-b} & b \le x \le c\\ 0 & else \end{cases}$$

Assume $\alpha \in [0, 1]$, then

$$\frac{(x-a)}{b-a} = \alpha \rightarrow x = a + \alpha (b-a)$$
$$= \inf \tilde{A}(\alpha).$$

$$\frac{(c-x)}{c-b} = \alpha \rightarrow x = c - \alpha (c-b)$$
$$= \sup \tilde{A}(\alpha).$$

By the ranking function

$$R(A) = \frac{\int_0^1 \alpha^4 \left[w \text{ inf } \left(\widetilde{A} \left(\alpha \right) \right) + (1 - w) \sup \left(\widetilde{A} \left(\alpha \right) \right) \right] d\alpha}{\int_0^1 \alpha^4 \ d\alpha}$$

$$R(A) = \frac{\int_0^1 \alpha^4 \left[w \left(a + \alpha \left(b - a \right) \right) + \left(1 - w \right) \left(c - \alpha \left(c - b \right) \right) \right] d\alpha}{\int_0^1 \alpha^4 \ d\alpha}$$

$$R(A) = \frac{\int_{0}^{1} \alpha^{4} \left[w \, a + w \, \alpha \left(b - a \right) + (1 - w) \, c - (1 - w) \, \alpha \left(c - b \right) \right] d\alpha}{\int_{0}^{1} \alpha^{4} \, d\alpha}$$

$$R(\tilde{A}) = \frac{\int_{0}^{1} \left[\alpha^{4} w a + \alpha^{5} w(b-a) + (1-w) \alpha^{4} c - (1-w) \alpha^{5} c + (1-w) \alpha^{5} b \right] d\alpha}{\int_{0}^{1} \alpha^{4} d\alpha}$$

$$R(\tilde{A}) = \frac{\left[\frac{\alpha^{5}}{5}wa + \frac{\alpha^{6}}{6}wb - \frac{\alpha^{6}}{6}wa + \frac{\alpha^{5}}{5}(1-w)c - \frac{\alpha^{6}}{6}(1-w)c + \frac{\alpha^{6}}{6}(1-w)b\right]_{0}^{1}}{\frac{\alpha^{5}}{5}\Big|_{0}^{1}}$$

$$= \frac{\frac{1}{5}wa + \frac{1}{6}wb - \frac{1}{6}wa + \frac{1}{5}(1-w)c - \frac{1}{6}(1-w)c + \frac{1}{6}(1-w)b}{\frac{1}{5}}$$

$$R(\tilde{A}) = \frac{1}{6}[w(a-c) + 5 * b + c]$$

Linear fractional programming 4. problem [21]

The mathematical expression for linear fractional function is given by

Maximize
$$F(X) = \frac{c^T X + \gamma}{d^T X + \beta}$$

Subject to,

b }, (1)

D (Ĩ)

$$x \in X = \{ x : Ax \\ x \ge 0.$$

where c, d and $x \in \mathbb{R}^n$, A is an (m +*n*)*n* matrix, $b \in \mathbb{R}^{m+n}$ and γ and β are scalars.

 \leq

Note that the nonnegative conditions are included in the set of constraints as well as the condition $d^T X + \beta > 0$ is satisfied over the set *X*.

In order to convert the original LFP problem, a feasible point x^* of the set *X* is chosen to get the following vector at a certain feasible point x^*

$$F^{*} = F(x^{*}) = \frac{c^{T} x^{*} + \gamma}{d^{T} x^{*} + \beta}$$
(2)

So the curve of objective function for Eq. 1 can be written as

$$(c^T - F^* d^T) x = \beta F^* - \gamma.$$

The converted linear programming problem can be obtained

Maximize
$$\varphi(x) = (c^T - F^* d^T) x$$

Subject to,

$$x \in X = \{x : Ax \leq b\}, x \geq 0.$$

(3)

Proposition (1)

If x^* solves Eq. 1 with objective function values F^* then x^* solves the problem in Eq. 3 with objective value $\varphi^* = \beta F^* - \gamma$.

Now the problem in Eq. 3 can be rewritten in the form

Maximize $Z = C^T X$

Subject to,

 $x \in X = \{x : Ax \leq b\}$

where, C^T is a vector represented by $(c^T - F^* d^T)$ and $C, x \in \mathbb{R}^n$, *A* is a n(m + n) matrix, $b \in \mathbb{R}^n$. Note that the nonnegative conditions are in the set of constraints.

5. Solution of Linear Fractional Programming Problems Based on New Ranking Function.

The proposed new technique for solving the (FLFP) problem can be summarized by the following steps:

Step1: Consider the general form of our problem:

Maximize
$$F(X) = \frac{c^T X + \gamma}{d^T X + \beta}$$
(4)

With the constraints $x \in X = \{x: Ax \le b\}, x \ge 0.$

Step2: Convert the problem in Eq. 4 to linear programming problem.

Step 3: Select a feasible point x^* and by using Eq. 2 to calculate F^* .

Step 4: Find the level curve of objective function

$$(c^T - F^* d^T) x = \beta F^* - \gamma.$$

Step 5: The LPP is transformed into FLPP.

Step 6: Apply the proposed ranking function to get a crisp valued LPP.

Step 7: Solve the obtained crisp value in LPP and the optimal solution can be calculated by using win QSB program (simplex method).

6. Numerical Examples

In this section some examples are tested to illustrate the efficiency of the suggested solution algorithm.

Example1: Let us consider the following linear fractional programming problem

$$Max \ Z \ = \ \frac{x_2 \ + \ 1}{x_1 \ + \ 3}$$

Subject to

 $-x_1 + x_2 \le 1$ $x_2 \le 2$ $x_1 + 2 x_2 \le 1$ $x_1 \le 5$

 x_1 , $x_2 \ge 0$.

Let $x^* = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$, then $F^* = \frac{1+1}{1+3} = \frac{1}{2}$ and hence we have

$$(c^{T} - F^{*} d^{T}) x = \begin{bmatrix} (0 & 1) - \frac{1}{2} (1 & 0) \end{bmatrix}$$

 $\begin{pmatrix} x_{1} \\ x_{2} \end{pmatrix} = -\frac{1}{2} x_{1} + x_{2}.$

Therefore, we have the following LP problem

 $Max Z = -\frac{1}{2}x_{1} + x_{2}$ $-x_{1} + x_{2} \le 1$ $x_{2} \le 2$ $x_{1} + 2 x_{2} \le 1$ $x_{1} \le 5$ $x_{1}, x_{2} \ge 0.$

By using win QSB program (simplex method) one can get the optimal solution

 $x_1 = 0$, $x_2 = 0.5$, Max Z = 0.5000.

Now the LPP is transformed into FLPP.

Let
$$\Delta_1 = 0.3$$
 and $\Delta_2 = 1.9$ where $(c_{ij} - \Delta_1, c_{ij}, c_{ij} + \Delta_2)$ and $i = 1, 2, j = 1, 2$.

 $Max Z = -(0.2, 0.5, 2.4) x_1 + (0.7, 1, 2.9) x_2$

Subject to

$$-x_1 + x_2 \le (0.7, 1, 2.9)$$
$$x_2 \le (1.7, 2, 3.9)$$
$$x_1 + 2 x_2 \le (0.7, 1, 2.9)$$
$$x_1 \le (4.7, 5, 6.9)$$

 x_1 , $x_2 \ge 0$.

By applying the ranking function to form the new algorithm in the FLPP and get, a crisp valued LPP. By solving the crisp value in LPP one can get the optimal solution which is listed in Table 1 using different values of w. The obtained results by [11] are also given in Table 1.

Table 1 the optimal solution of Example 1

Weight	Our	Results	Exact
	results	in [11]	error
0	0.8668	1.3338	0.3668
0.1	0.8192	1.2168	0.3192
0.2	0.7729	1.1050	0.2729
0.3	0.7279	0.9987	0.2279
0.4	0.6844	0.8978	0.1844
0.5	0.6422	0.8021	0.1422
0.6	0.6013	0.7120	0.1013
0.7	0.5618	0.6272	0.0618
0.8	0.5236	0.5477	0.0236
0.9	0.4867	0.4737	0.0133
1	0.4512	0.4050	0.0488

Example 2: Let us consider the following linear fractional programming problem

$$Max Z = \frac{5 x_1 + 3 x_2}{5 x_1 + 2 x_2 + 1}$$

Subject to

$$3x_1 + 5x_2 \leq 15$$

$$5x_1 + 2 x_2 \le 10$$

 $x_1, x_2 \ge 0.$

Let $x^* = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$, then $F^* = \frac{5+3}{5+2+1} = 1$ and hence we have

$$(c^{T} - F^{*} d^{T}) \quad x = [(5 \quad 3) - 1 \quad (5 \quad 2)] \begin{pmatrix} x_{1} \\ x_{2} \end{pmatrix} = x_{2}.$$

Therefore, we have the following LP problem

 $Max Z = x_2$

Subject to

$$3x_1 + 5x_2 \leq 15$$

 $5x_1 + 2 x_2 \le 10$

 x_1 , $x_2 \ge 0$.

We get the optimal solution $x_1 = 0$, $x_2 = 3$, Max Z = 3.000.

Now the LPP is transformed into FLPP.

Let $\Delta_1 = 0.8$ and $\Delta_2 = 1.4$ where $(c_{ij} - \Delta_1, c_{ij}, c_{ij} + \Delta_2)$ and i = 1, 2, j = 1, 2.

 $Max Z = (0.2, 1, 2.4) x_2$

Subject to

 $3x_1 + 5x_2 \le (14.2, 15, 16.2)$

$$5x_1 + 2 x_2 \le (9.2, 10, 11.4)$$

 x_1 , $x_2 \ge 0$.

By applying the ranking function to form the new algorithm in the FLPP and get, a crisp valued LPP. By solving the crisp value in LPP, one can get the optimal solution which is listed in Table 2 using different values of w. The obtained results by [11] are also given in Table 2.

Table 2 the optimal solution ofExample 2.

Weight	Our	Results	Exact
	results	in [11]	error
0	3.7574	15.0298	0.7574
0.1	3.6369	14.5481	0.6369
0.2	3.5171	14.0685	0.5171
0.3	3.3976	13.5904	0.3976
0.4	3.2786	13.1151	0.2786
0.5	3.1605	12.6420	0.1605
0.6	3.0426	12.1704	0.0426
0.7	2.9252	11.7016	0.0748
0.8	2.8087	11.2349	0.1913
0.9	2.6924	10.7697	0.3076
1	2.5767	10.3055	0.4233

Example 3: Let us consider the following linear fractional programming problem

$$Max Z = \frac{x_1 + 2 x_2}{2x_1 - x_2 + 2}$$

Subject to

$$-x_1 + 2x_2 \le 2$$

$$x_1 + x_2 \le 4$$

 x_1 , $x_2 \ge 0$.

Let $x^* = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$, then $F^* = \frac{1+2}{2-1+2} = 1$ and hence we have

$$(c^{T} - F^{*} d^{T}) \quad x = [(1 \ 2) - 1 \ (2 \ -1)] \begin{pmatrix} x_{1} \\ x_{2} \end{pmatrix} = -x_{1} + 3x_{2}.$$

Therefore, we have the following LP problem

$$Max Z = -x_1 + 3x_2$$

Subject to

$$-x_1 + 2x_2 \le 2$$

 $x_1 + x_2 \le 4$

 $x_1, x_2 \geq 0.$

We get the optimal solution $x_1 = 2.0000$, $x_2 = 2.0000$, Max Z = 4.000.

Now the LPP is transformed into FLPP. Let $\Delta_1 = 0.1$ and $\Delta_2 = 1.3$ where $(c_{ij} - \Delta_1, c_{ij}, c_{ij} + \Delta_2)$ and i = 1, 2, j = 1, 2.

$$Max Z = -(0.9,1,2.3) x_1 + (2.9,3,4.3) x_2$$

Subject to

$$-x_1 + 2 x_2 \le (1.9, 2, 3.3)$$
$$x_1 + x_2 \le (3.9, 4, 5.3)$$

 $x_1, x_2 \ge 0.$

By applying the ranking function to form the new algorithm in the FLPP and get, a crisp valued LPP. By solving the crisp value in LPP, one can get the optimal solution, which is listed, in Table 3 using different values of w. The obtained results by [11] are also given in Table 3.

Table 3 the optimal solution ofExample 3.

Weight	Our	Results	Exact
	results	in [11]	error
0	4.3766	4.7847	0.3766
0.1	4.3346	4.6942	0.3346
0.2	4.2930	4.6052	0.2930
0.3	4.2515	4.5175	0.2515
0.4	4.2106	4.4313	0.2106
0.5	4.1700	4.3467	0.1700
0.6	4.1296	4.2633	0.1296
0.7	4.0898	4.1815	0.0898
0.8	4.0503	4.1804	0.0503
0.9	4.0110	4.0222	0.0110
1	3.9723	3.9447	0.0277

7. Conclusion

We have solved the linear fractional programming problem using a new ranking method which is very easy for computation. A comparative study has been made by considering three examples using the proposed new ranking method. The examples are given to demonstrate the proposed solution.

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